## Comparison of Traces to Diagnose Performance Variations

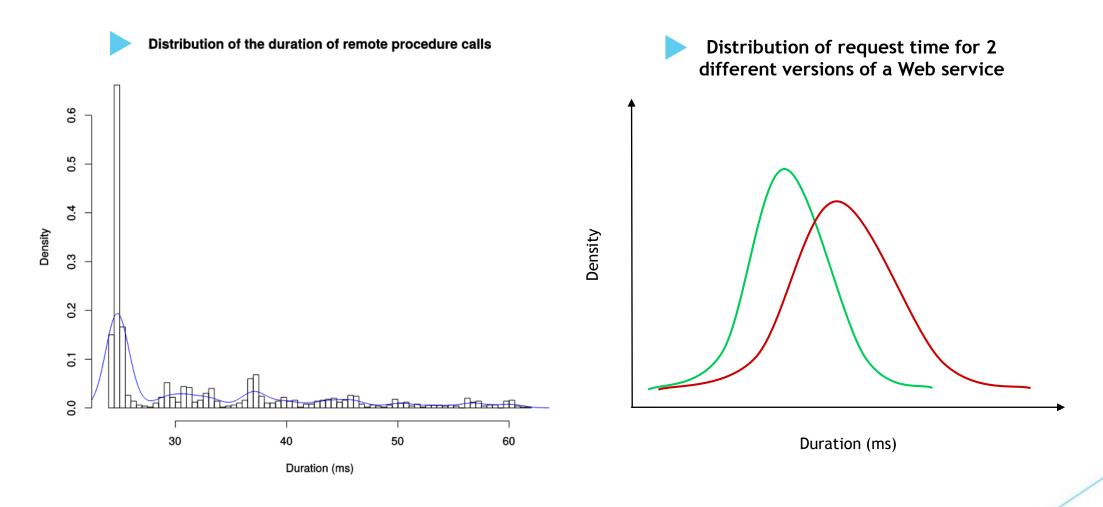
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POLYTECHNIQUE Montréal

LE GÉNIE EN PREMIÈRE CLASSE

## Introduction | Motivation



## Introduction | Motivation

Possible causes of performance variation:

- Different requests.
- Different binary (application or external library).
- Different code path (e.g. garbage collection).
- Different system load (CPU, memory, disk, network).
- Different system configuration.
- Different resource sharing.



## Introduction | Motivation

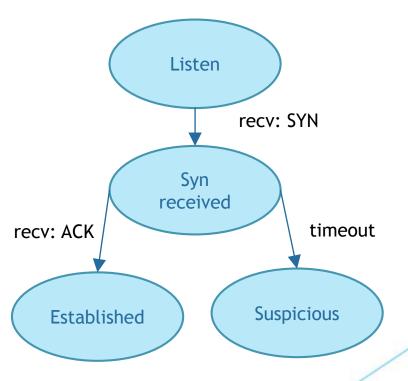
#### Trace Viewer:

Huge amount of information not related to the observed problem.



#### Trace Filters:

Rules written for a specific problem.



## Introduction | Objective

Automatically identify the root cause of a performance variation between multiple executions of the same task by comparing traces.

## Literature

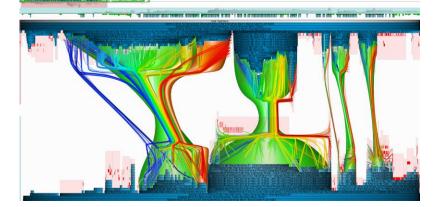
TraceDiff: Visualization of a comparison between function call traces.

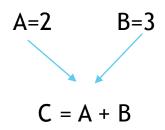
(Trümper and al., 2013)

Matching instructions between different versions of the same code using the dynamic data dependence graph.

(X. Zhang and R. Gupta, 2005)

TraceDiff screenshot from the article:





François Doray 10/12/2014

Trümper, Jonas, Jurgen Dollner, and Alexandru Telea. "Multiscale visual comparison of execution traces." 2013 IEEE 21st International Conference on Program Comprehension (ICPC). IEEE, 2013.

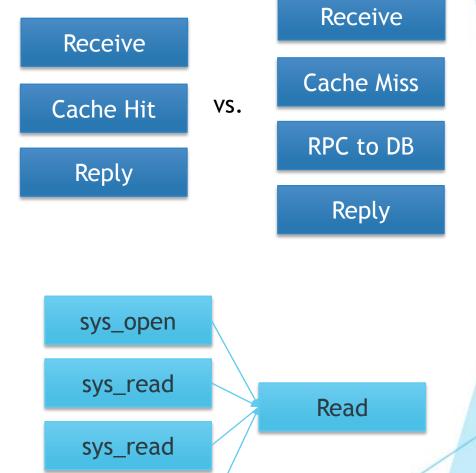
## Literature

Spectroscope / Magpie / Pinpoint: Extract and cluster distributed request flow graphs.

(R. R. Sambasivan and al., 2011)

Compare executions on different OS using high-level concepts to detect attacks.

(A. Hamou-Lhadj and al, 2013)



sys\_close

## Associate Events to Tasks | Literature

- Dapper: Query identifier recorded with each event. (B.H. Sigelman and al., 2010)
- Magpie and
  - TraceCompass critical path: Control flow retrieved using a model based on system events.
  - (R. Isaacs and al., 2004) (F. Giraldeau, 2014)

TCP

seq=5

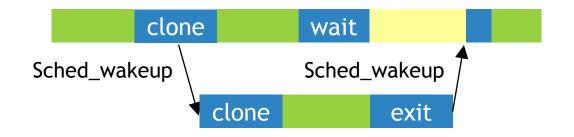
TCP

seq=9

## Associate Events to Tasks | Solution

Abstract control flow builder that can find dependencies between thread segments using:

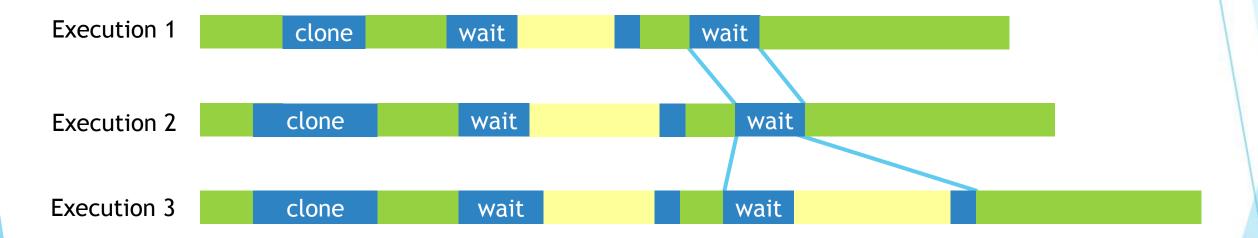
Low-level kernel events.





▶ User-space events.

## **Events Matching**



The second "wait" system call in the third execution is abnormal.

## Events Matching | Literature

Dynamic Programming
 O(n<sup>2</sup>)

 A
 B
 C

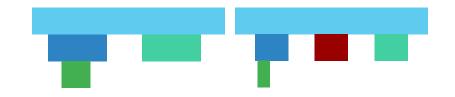
 A
 0
 1
 2

 D
 1
 1
 2

 B
 2
 1
 2

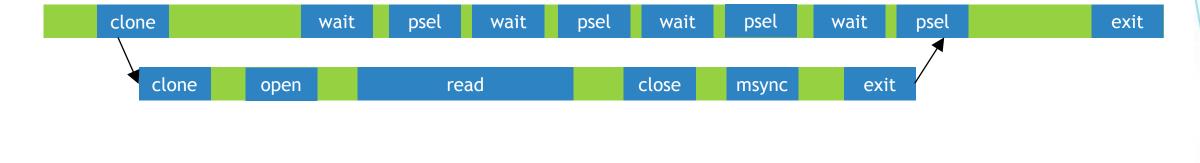
Dynamic Programming, by level of call stack

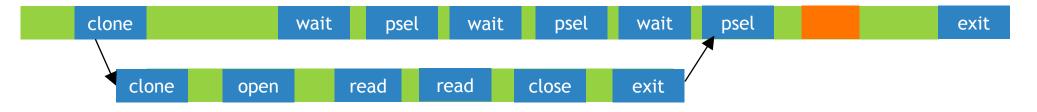
(M. Weber, 2012)



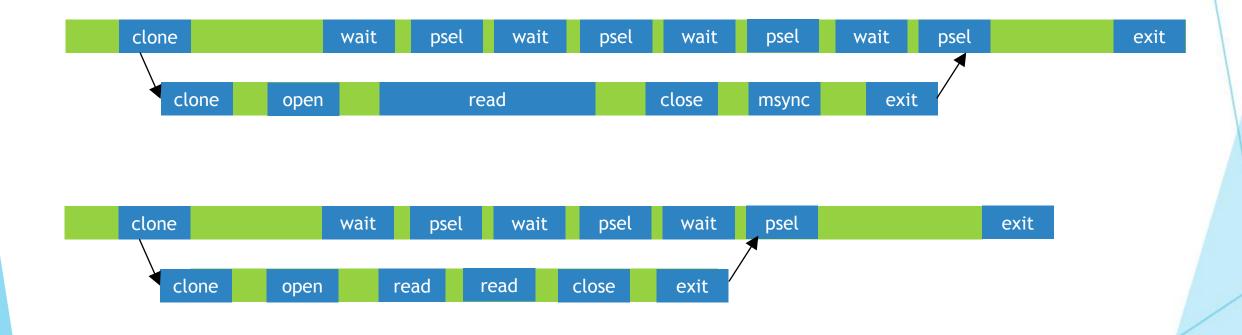
Depth-First Search and Dynamic Programming (R. R. Sambasivan, 2011)



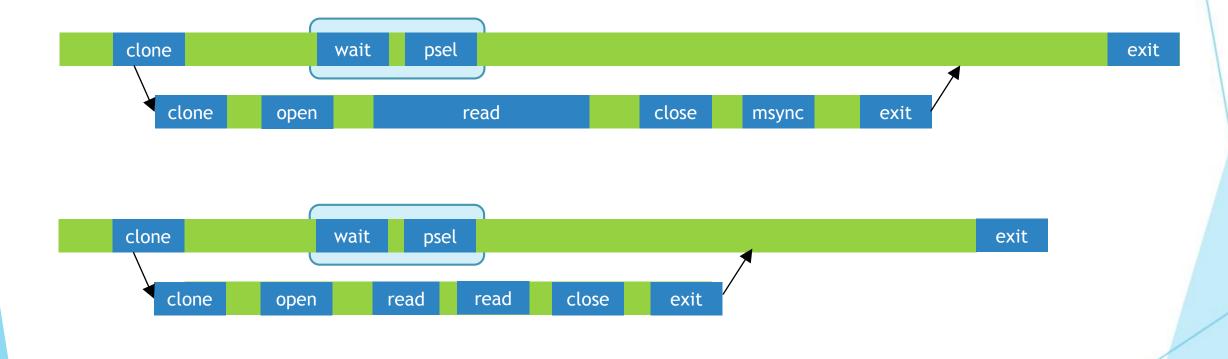




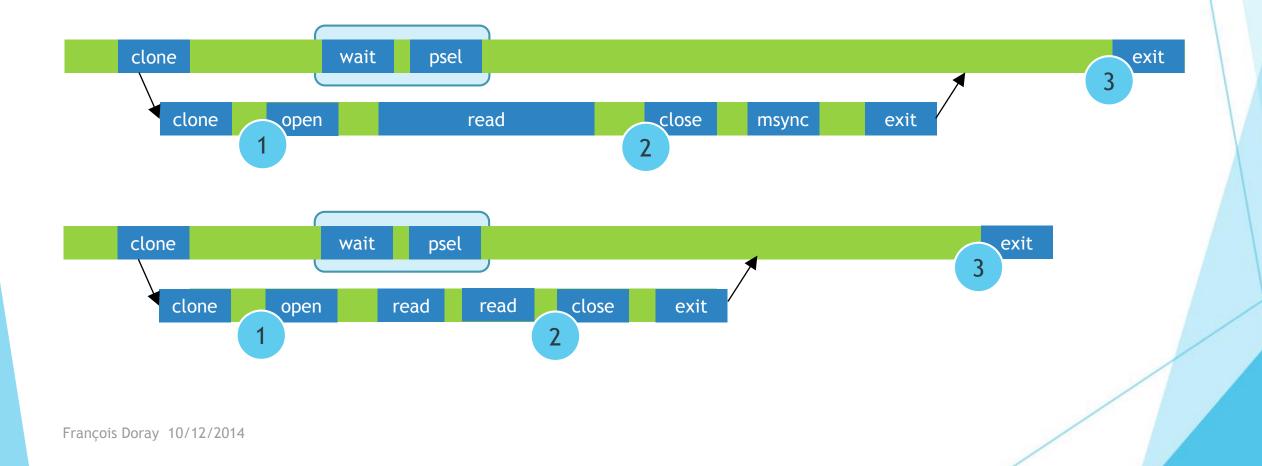
Remove irrelevant states: pre-empted, interrupted.



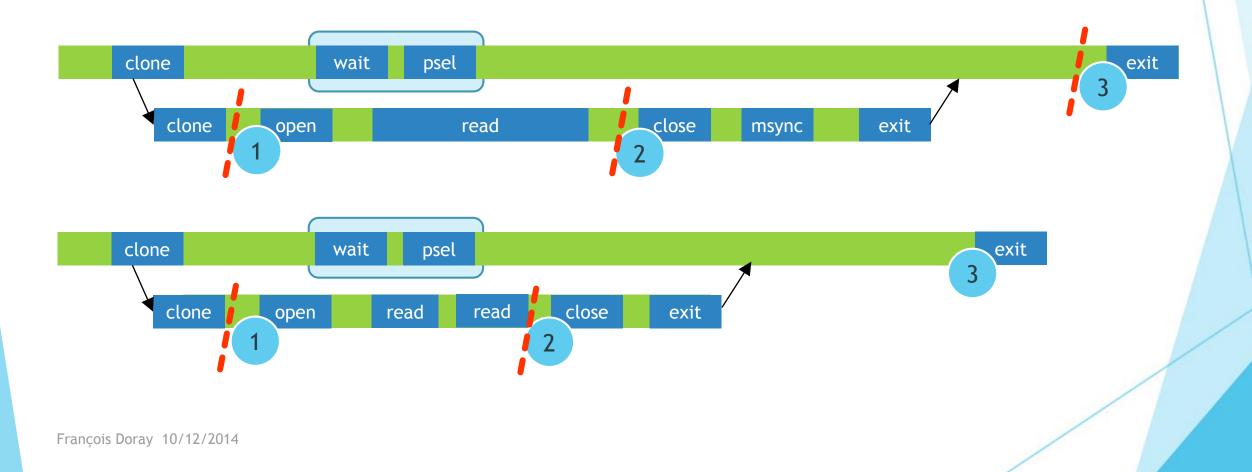
#### Collapse loops using a sliding window.



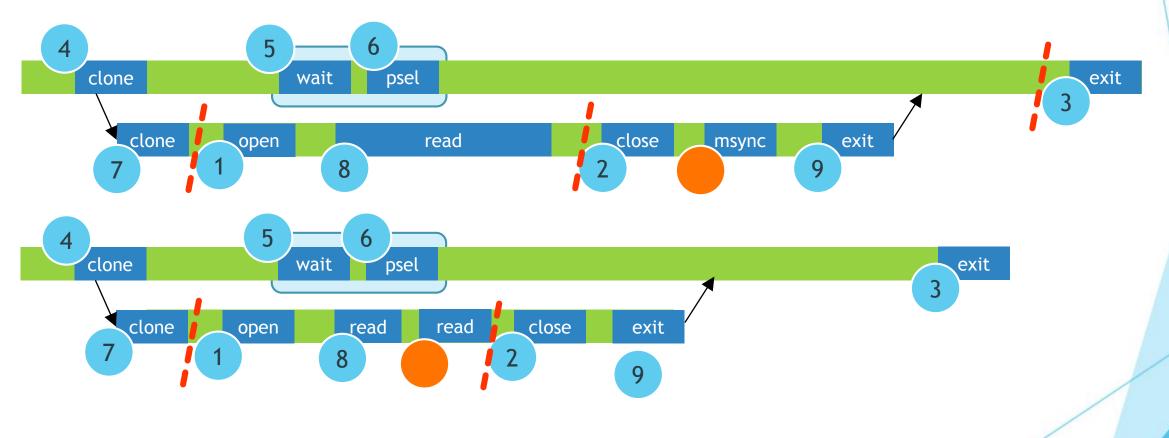
#### Automatically match unambiguous events.



Slice the graph at the position of matched events.



Apply the dynamic programming algorithm on depth-first search traversals of the sub-graphs.



## Compare Metrics | Literature

 χ<sup>2</sup> hypothesis test to check whether invariants are respected.

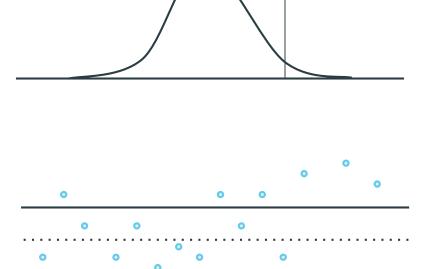
(M.A. Munawar, 2008)

Control chart (Shewhart) to detect machines whose performance deteriorates.

(T.H. Nguyen, 2012)

Mogul at Netflix Automatic correlation of metrics.

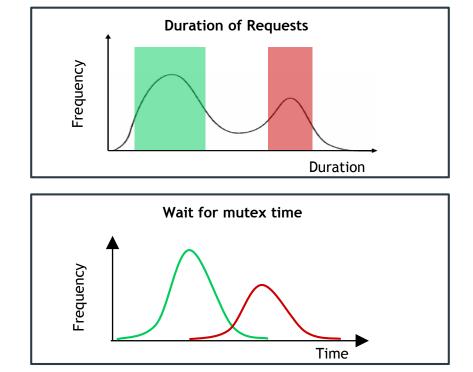
(B. Gregg, 2014)



## Compare Metrics | Solution

#### Distribution View

#### Distribution Comparison View





# Demo

## Road Ahead | Automatic Segmentation

#### Automatically find recurrent patterns.



Compare the frequency of occurrence of recurrent patterns in different traces (different machines, different days).

## Conclusion

## Objective:

Automatically identify the root cause of a performance variation between multiple executions of the same task by comparing traces.